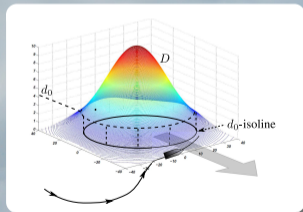


Автономная навигация мобильных роботов: биомиметика и математика

A. Matveev
almat1712@yahoo.com

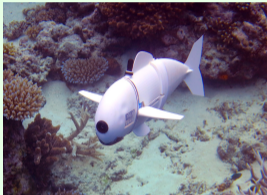
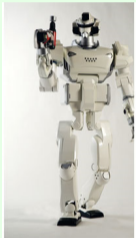
Saint Petersburg University
Department of
Theoretical Cybernetics



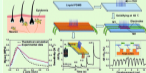
ITMO University
Faculty of
Control Systems and Robotics



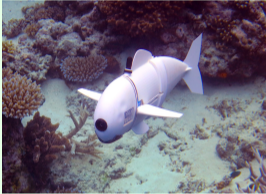
Hardware design



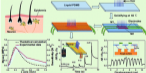
Tactile sensor



Hardware design



Tactile sensor

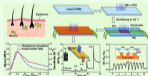


Algorithms and software

Hardware design



Tactile sensor

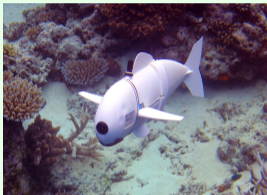


Algorithms and software

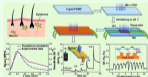
Robots' Navigation

The aim of **navigation** is searching a (optimal or suboptimal) path from the start point to the destination point with obstacle avoidance competence.

Hardware design



Tactile sensor



Algorithms and software

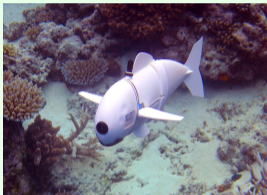
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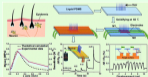
Classic concept :

Self-localisation + Path planning
+ Map-building + map-using

Hardware design



Tactile sensor



Algorithms and software

- **Navigation** is the process of determining and maintaining a course or trajectory to a destination location

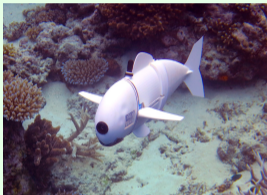
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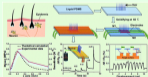
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Tactile sensor



Algorithms and software

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- Environment: Structured (known, predictable) ↔ Unstructured (unknown, unpredictable)

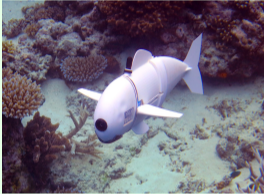
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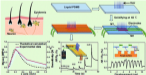
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Hardware design



Tactile sensor



Algorithms and software

- **Navigation** is the process of determining and maintaining a course or trajectory to a destination location
- Environment: Structured (known, predictable) ↔ Unstructured (unknown, unpredictable)
- Planning horizon: Global ↔ Local ↔ Reactive

Robots' Navigation

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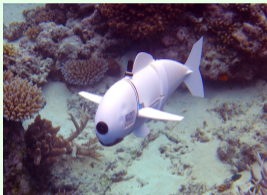
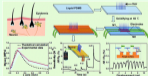
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Hardware design



Tactile sensor



Algorithms and software

- **Navigation** is the process of determining and maintaining a course or trajectory to a destination location
- Environment: Structured (known, predictable) ↔ Unstructured (unknown, unpredictable)
- Planning horizon: Global ↔ Local ↔ Reactive
- Kinematic control

Robots' Navigation

The aim of **navigation** is searching a (optimal or suboptimal) path from the start point to the destination point with obstacle avoidance competence.

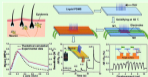
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Hardware design



Tactile sensor



Algorithms and software

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- Guarantees of goal attainment

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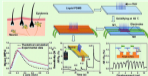
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Hardware design



Tactile sensor



Algorithms and software

- **Navigation** is the process of determining and maintaining a course or trajectory to a destination location
- Environment: Structured (known, predictable) ↔ Unstructured (unknown, unpredictable)
- Planning horizon: Global ↔ Local ↔ Reactive
- Kinematic control
- Guarantees of goal attainment
- under conditions that are close to those necessary for the mission feasibility

Robots' Navigation

The aim of **navigation** is searching a (optimal or suboptimal) path from the start point to the destination point with obstacle avoidance competence.

Classic concept :

Self-localisation + Path planning
+ Map-building + map-using

Examples with popular insects

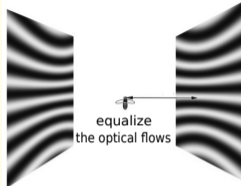
Examples with popular insects

Honey bees navigation



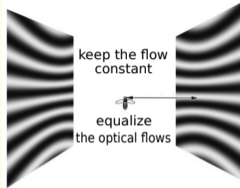
Examples with popular insects

Honey bees navigation



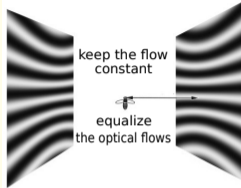
Examples with popular insects

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Examples with popular insects

Honey bees navigation

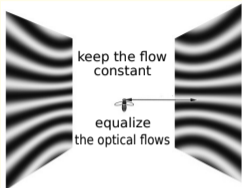


Ants navigation

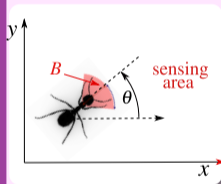


Examples with popular insects

Honey bees navigation

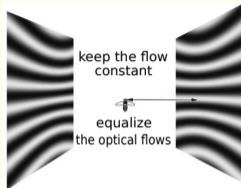


Ants navigation

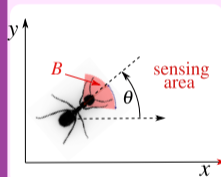


Examples with popular insects

Honey bees navigation



Ants navigation



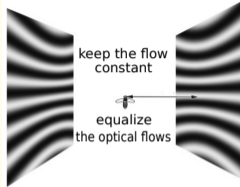
$$\dot{\mathbf{r}} = \bar{\mathbf{v}}, \quad \frac{d\bar{\mathbf{v}}}{dt} = \frac{1}{\tau} [\bar{\mathbf{v}} - DV(\mathbf{r})],$$

$P(\mathbf{r})$ – pheromone concentration
at location \mathbf{r}

$$DV = \lambda \frac{1}{\int_B P(\mathbf{r}) d\mathbf{r}} \int_B \mathbf{r} P(\mathbf{r}) d\mathbf{r}$$

Examples with popular insects

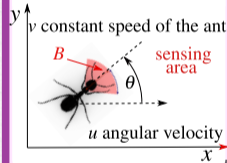
Honey bees navigation



Ants navigation

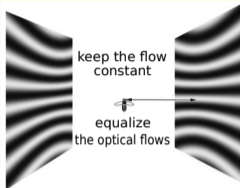
$$\begin{aligned} \dot{x} &= v \cos \theta, & \dot{\theta} &= u, \\ \dot{y} &= v \sin \theta, & |u| &\leq \bar{u}, \end{aligned}$$

$P(r)$ – pheromone concentration
at location r



Examples with popular insects

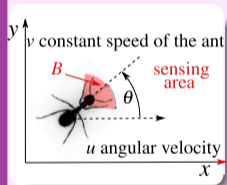
Honey bees navigation



Ants navigation

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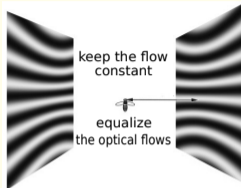
$$L = \int P[\mathbf{r} + R(\theta)\mathbf{z}] \mu_L(d\mathbf{z}),$$

$$R = \int P[\mathbf{r} + R(\theta)\mathbf{z}] \mu_R(d\mathbf{z})$$

$R(\theta)$ rotation through angle θ

Examples with popular insects

Honey bees navigation



Ants navigation

$$\begin{aligned} \dot{x} &= v \cos \theta, & \dot{\theta} &= u, \\ \dot{y} &= v \sin \theta, & |u| &\leq \bar{u}, \end{aligned}$$

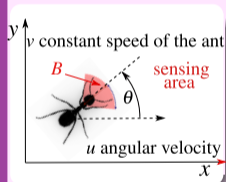
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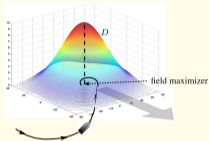
$R(\theta)$ rotation through angle θ

$$u = \bar{u} \cdot \text{sgn}(L - R)$$



Examples with popular insects

What is the practical aspect of this misery about ants



Ants navigation

$$\dot{x} = v \cos \theta, \quad \dot{\theta} = u, \\ \dot{y} = v \sin \theta, \quad |u| \leq \bar{u},$$

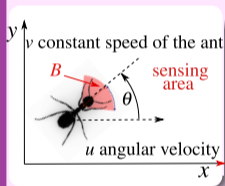
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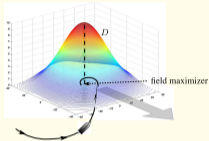
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Examples with popular insects

What is the practical aspect of this misery about ants



Does the ant succeed?

Ants navigation

$$\dot{x} = v \cos \theta, \quad \dot{\theta} = u, \\ \dot{y} = v \sin \theta, \quad |u| \leq \bar{u},$$

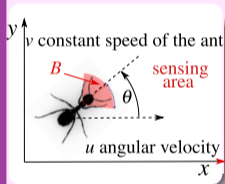
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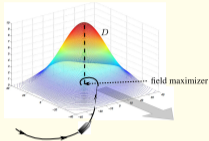
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Examples with popular insects

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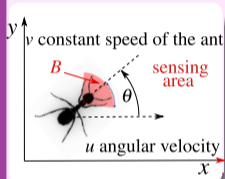
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$R(\theta)$ rotation through angle θ

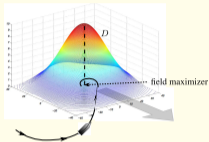
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minimal turning radius

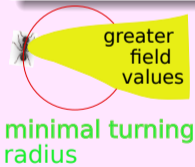
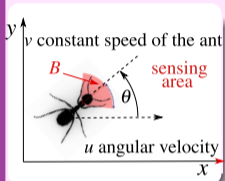
Examples with popular insects

What is the practical aspect of this misery about ants



Does the ant succeed?

Ants navigation



$$\dot{x} = v \cos \theta, \quad \dot{\theta} = u, \\ \dot{y} = v \sin \theta, \quad |u| \leq \bar{u},$$

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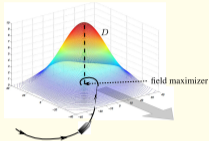
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$R(\theta)$ rotation through angle θ
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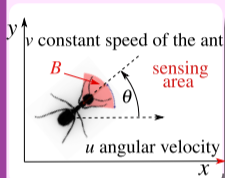
Examples with popular insects

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Does the ant succeed?

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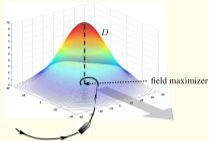
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near the maximizer

Examples with popular insects

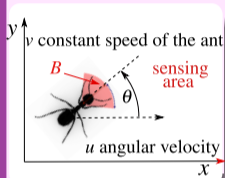
What is the practical aspect of this misery about ants



Does the ant succeed?

- The targeted vicinity of the maximizer V_{\max} is so wide that the ant is able to remain there

Ants navigation



$$\dot{x} = v \cos \theta, \quad \dot{\theta} = u, \\ \dot{y} = v \sin \theta, \quad |u| \leq \bar{u},$$

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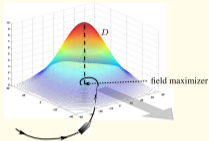
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near the maximizer

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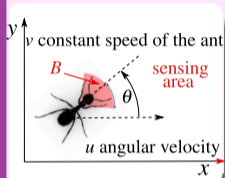
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Ants navigation



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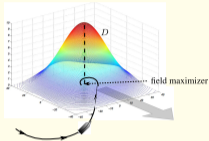
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Examples with popular insects

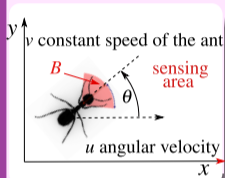
What is the practical aspect of this misery about ants



Does the ant succeed?

- The targeted vicinity of the maximizer V_{\max} is so wide that the ant is able to remain there
- On its way to V_{\max} , the robot does not encounter excessively contorted isolines

Ants navigation



$$\dot{x} = v \cos \theta, \quad \dot{\theta} = u, \\ \dot{y} = v \sin \theta, \quad |u| \leq \bar{u},$$

$P(\mathbf{r})$ - pheromone concentration at location \mathbf{r}

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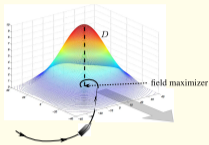
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$R(\theta)$ rotation through angle θ

$$u = \bar{u} \cdot \text{sgn}(L - R)$$

Examples with popular insects

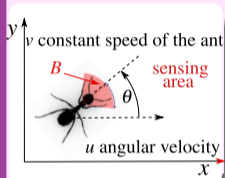
What is the practical aspect of this misery about ants



Does the ant succeed?

- The targeted vicinity of the maximizer V_{\max} is so wide that the ant is able to remain there
- On its way to V_{\max} , the robot does not encounter excessively contorted isolines
- The field is unimodal

Ants navigation



$$\dot{x} = v \cos \theta, \quad \dot{\theta} = u, \\ \dot{y} = v \sin \theta, \quad |u| \leq \bar{u},$$

$P(\mathbf{r})$ - pheromone concentration at location \mathbf{r}

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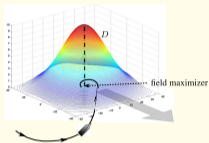
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$R(\theta)$ rotation through angle θ

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Examples with popular insects

What is the practical aspect of this misery about ants

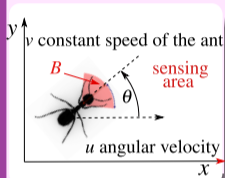


Does the ant succeed?

- The targeted vicinity of the maximizer V_{\max} is so wide that the ant is able to remain there
- On its way to V_{\max} , the robot does not encounter excessively contorted isolines
- The field is unimodal

the parameters of the control law can be tuned so that the ant arrives at V_{\max} in a finite time and remains there afterwards

Ants navigation



$$\dot{x} = v \cos \theta, \quad \dot{\theta} = u, \quad |u| \leq \bar{u},$$

$$\dot{y} = v \sin \theta,$$

$P(\mathbf{r})$ - pheromone concentration at location \mathbf{r}

$$L = \int P[\mathbf{r} + R(\theta)\mathbf{z}] \mu_L(d\mathbf{z}),$$

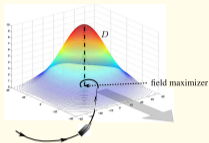
$$R = \int P[\mathbf{r} + R(\theta)\mathbf{z}] \mu_R(d\mathbf{z})$$

$R(\theta)$ rotation through angle θ

$$u = \bar{u} \cdot \text{sgn}(L - R)$$

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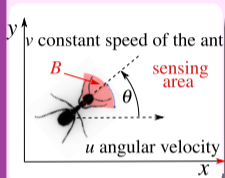


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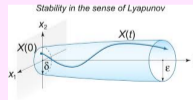
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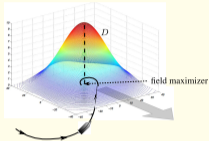
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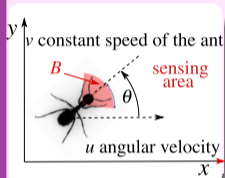


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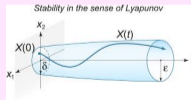
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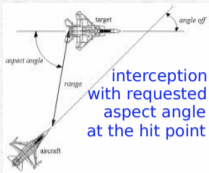
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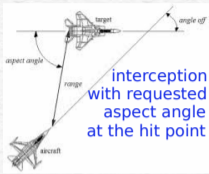


Inspiration point: peregrine falcon and equiangular navigation

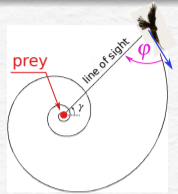
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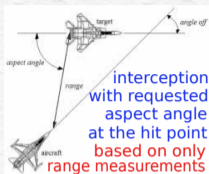


interception
with requested
aspect angle
at the hit point

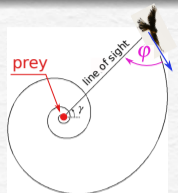


$\varphi = \text{const}$
Logarithmic spiral

Inspiration point: peregrine falcon and equiangular navigation



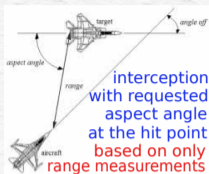
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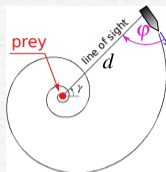
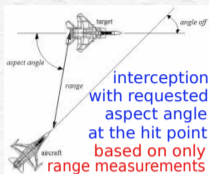
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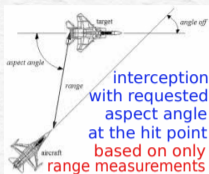
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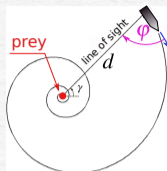
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$\dot{d} = -v \cos \varphi$, where v is the robots speed
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Inspiration point: peregrine falcon and equiangular navigation



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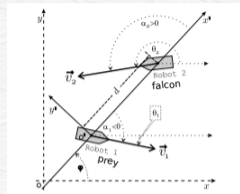
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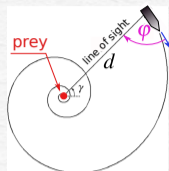
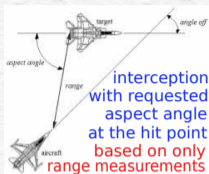
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Inspiration point: peregrine falcon and equiangular navigation



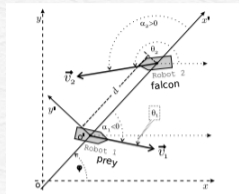
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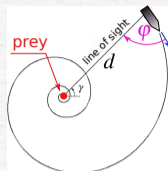
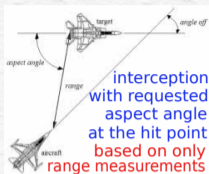
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Inspiration point: peregrine falcon and equiangular navigation



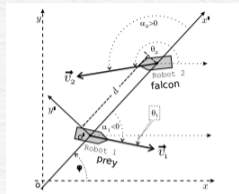
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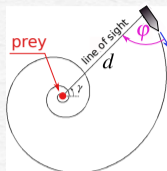
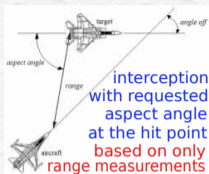
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Basic control paradigm

$$u_2 = \bar{u}_2 \text{sgn}[\dot{d} - v]$$

Inspiration point: peregrine falcon and equiangular navigation



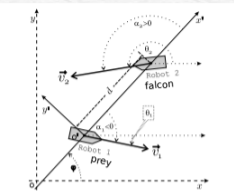
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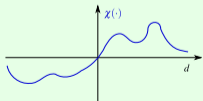
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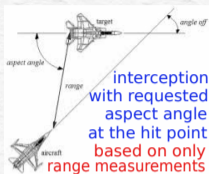
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Inspiration point: peregrine falcon and equiangular navigation



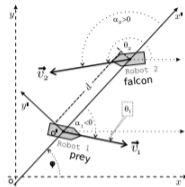
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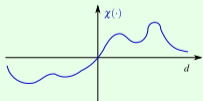
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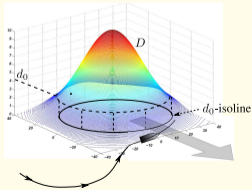
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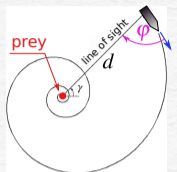
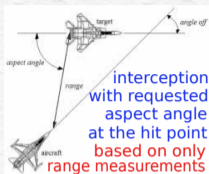


Extensions

d is not necessarily the distance to a single pointwise target
 Many targets, extended targets, cumulative strength of a signal, value of a scalar field



Inspiration point: peregrine falcon and equiangular navigation



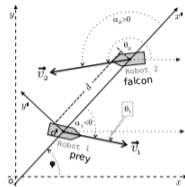
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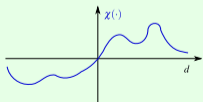
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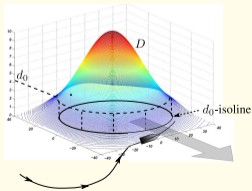
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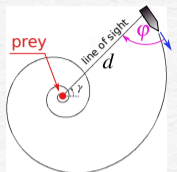
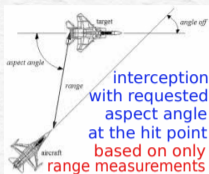
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- Not necessarily a Dubins-car like robot
 extensions on 3 dimensions

Inspiration point: peregrine falcon and equiangular navigation



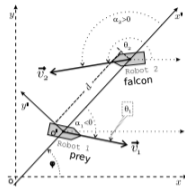
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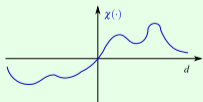
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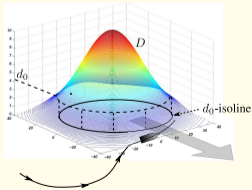
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- Not necessarily a Dubins-car like robot extensions on 3 dimensions
- To whom much is given, from him it will be asked:

Convergence under conditions nearly necessarily to the mission feasibility

Toy example

$\dot{x} = u \in \mathbb{R}$, objective: $x \rightarrow 0$

Discontinuous control laws and sliding mode regimes

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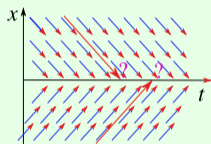
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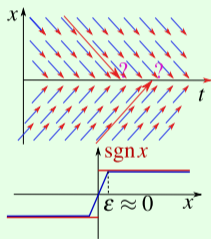


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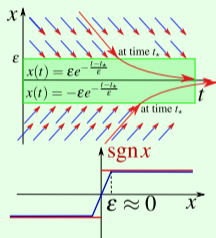
$$\dot{x} = \begin{cases} -1 & \text{if } x \geq \epsilon \\ -\frac{x}{\epsilon} & \text{if } -\epsilon < x < \epsilon \\ 1 & \text{if } x \leq -\epsilon \end{cases}$$

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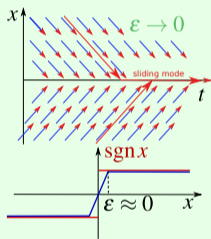
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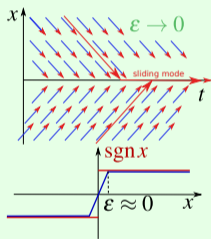
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General case

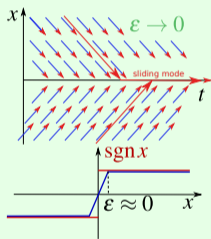
$$\dot{x} = a(x) + b(x)u, \quad x \in \mathbb{R}^n, \quad u \in \mathbb{R}, \quad u = u(x) := \begin{cases} u_+ & \text{if } g(x) \geq 0, \\ u_- & \text{if } g(x) < 0 \end{cases}$$

Discontinuous control laws and sliding mode regimes

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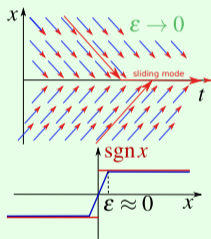
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Discontinuous control laws and sliding mode regimes

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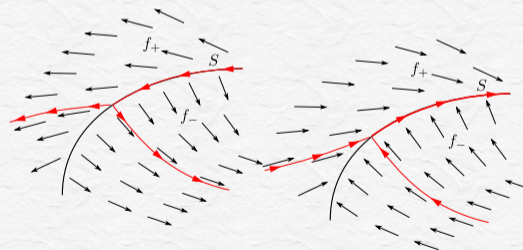
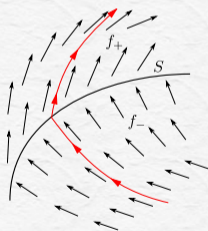


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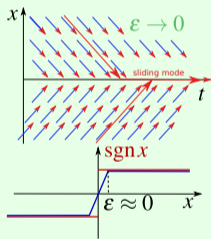


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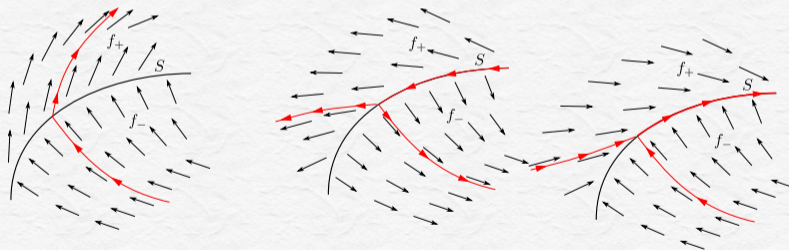


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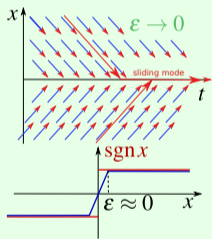
\dot{x} $\left\{ \begin{array}{l} \text{is tangent to the discontinuity surface} \\ \text{lies on the straight line segment with the ends } f_-(x) \text{ and } f_+(x) \end{array} \right.$

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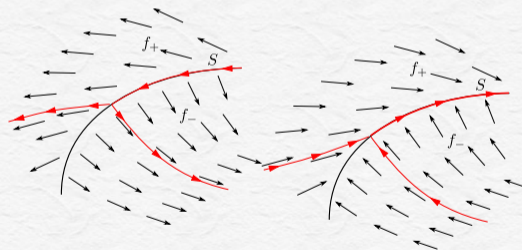
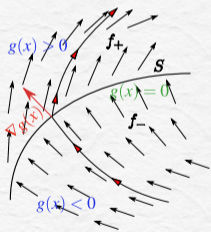


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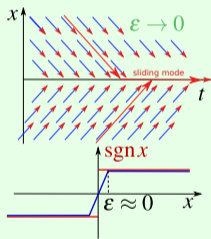
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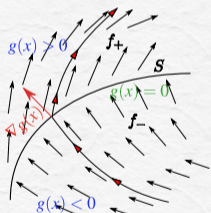


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$$\langle \nabla g(x); f_+(x) \rangle \times \langle \nabla g(x); f_-(x) \rangle > 0$$

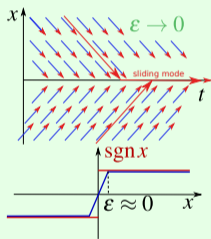
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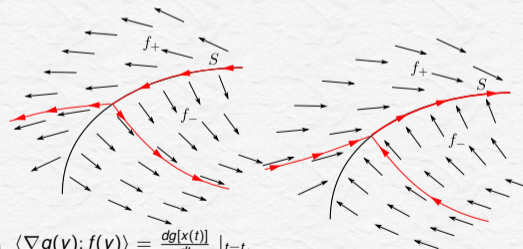
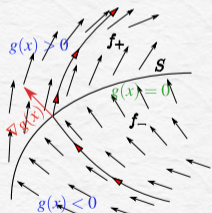


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$$\langle \nabla g(x); f_+(x) \rangle \times \langle \nabla g(x); f_-(x) \rangle > 0 \quad \langle \nabla g(y); f(y) \rangle = \left. \frac{dg[x(t)]}{dt} \right|_{t=t_*}$$

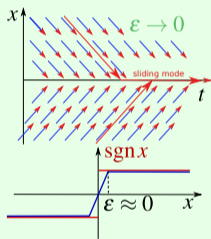
if $\dot{x} = f(x), x(t_*) = y$

Discontinuous control laws and sliding mode regimes

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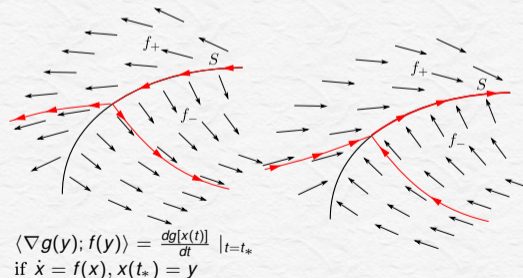
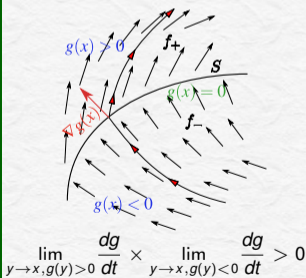


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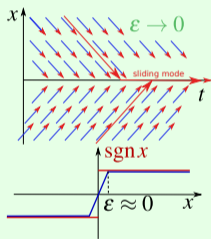
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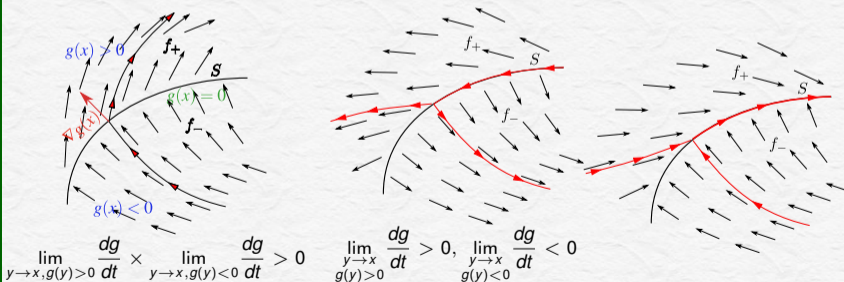


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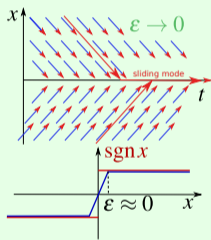


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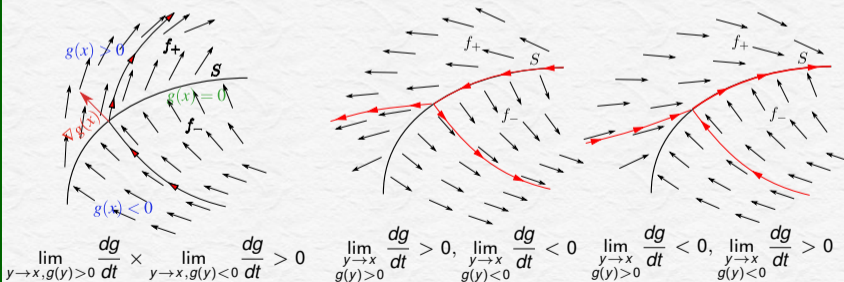


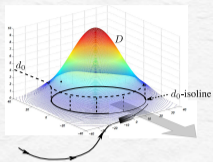
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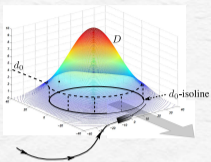
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$D(x, y) \in \mathbb{R}$ unknown unimodal scalar field

Robot measures only the field value d at its current location



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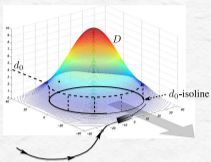
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Primary constraints

- Constant speed $v > 0$
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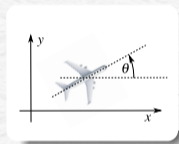


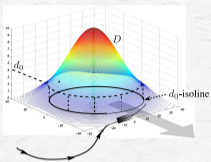
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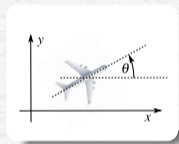


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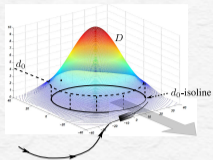
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Description of the path

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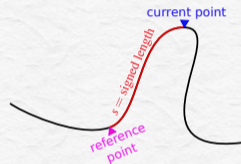
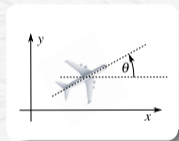


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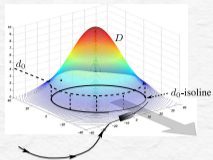
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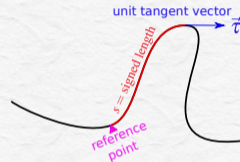
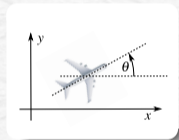


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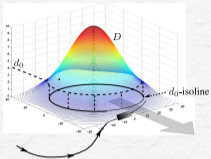
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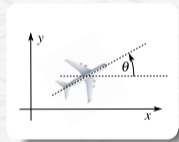


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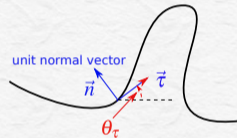
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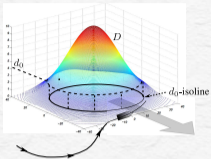


Frenet-Serrat frame



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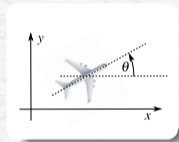


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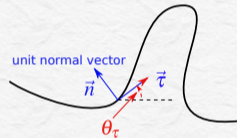
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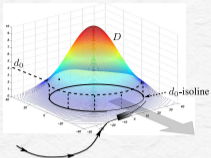


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Description of the path

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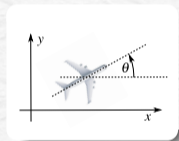


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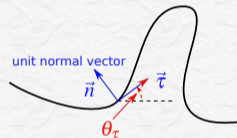
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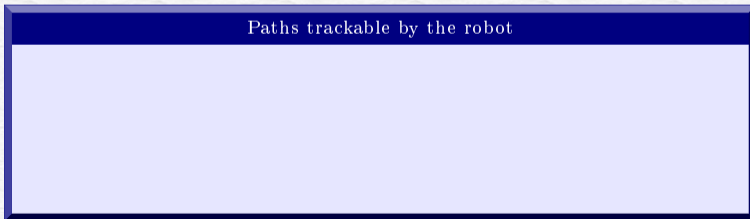
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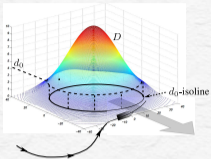


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Paths trackable by the robot



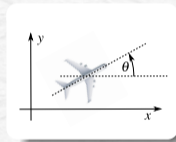


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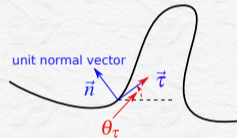
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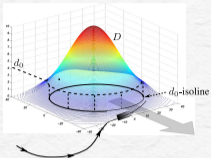


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Paths trackable by the robot

$$r(t) = \begin{bmatrix} x(t) \\ y(t) \end{bmatrix} = p[s(t)]$$

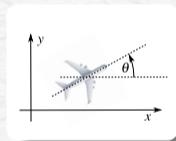


$D(x, y) \in \mathbb{R}$ unknown unimodal scalar field

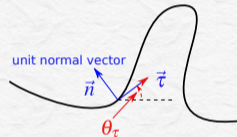
Robot measures only the field value d at its current location

Primary constraints

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 $\dot{x} = v \cos \theta$, $\dot{y} = v \sin \theta$, $\dot{\theta} = \omega$



Frenet-Serrat frame



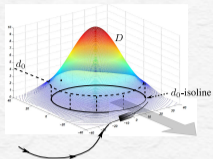
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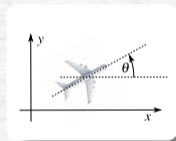


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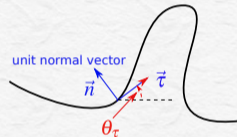
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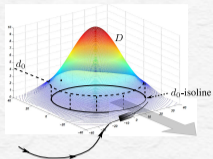


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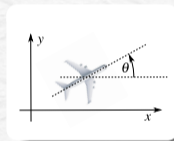


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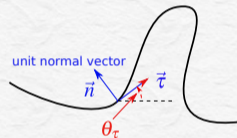
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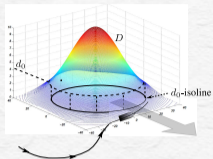
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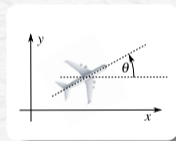


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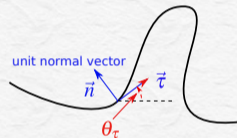
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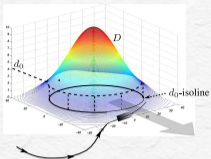
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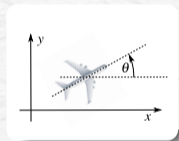


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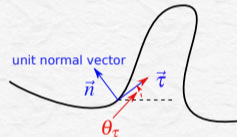
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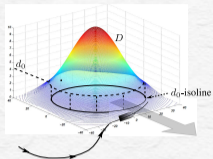
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trackability $\Leftrightarrow \exists s(\cdot)$ s.t. $\theta(t) := \pm \theta_{\tau}[s(t)]$ meets the limits on the angular velocity

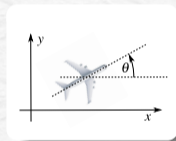


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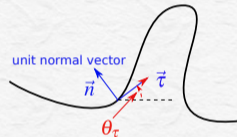
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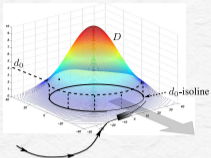
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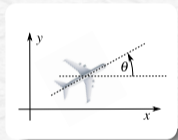


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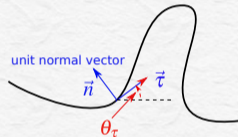
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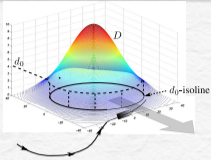
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$$\Leftrightarrow |\dot{\theta}(t)| = \left| \frac{d\theta_{\tau}(s)}{ds} \right| |\dot{s}| = |\varkappa| v \leq \bar{\omega}$$

$$\Leftrightarrow |\varkappa| \leq \frac{\bar{\omega}}{v} \Leftrightarrow |\varkappa|^{-1} \geq R_{\min} := \frac{v}{\bar{\omega}} \quad \text{curvature radius}$$



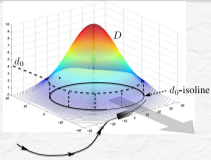
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$$\mathbf{r} = \begin{bmatrix} x \\ y \end{bmatrix}, \quad \vec{\mathbf{e}} = \begin{bmatrix} \cos \theta \\ \sin \theta \end{bmatrix}$$

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$D(x, y) \in \mathbb{R}$ unknown
unimodal scalar field

Control law

$$\omega = -\bar{\omega} \operatorname{sgn}[\dot{d} + \mu\chi(d - d_0)]$$

A graph showing a function $\chi(d)$ plotted against d . The function is zero for $d < 0$ and transitions to a value of 1 for $d > 0$, with some oscillations in the transition region.

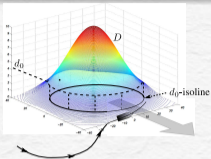
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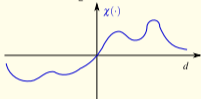
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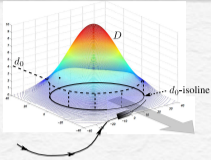
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State variables and discontinuity surface

state (\mathbf{r}, θ)
 $g = (\mathbf{r}, \theta) = D(\mathbf{r})$
 discontinuity is described by
 $g(\mathbf{r}, \theta) := v \underbrace{\langle \nabla D(\mathbf{r}); \vec{e}(\theta) \rangle}_{\dot{d}} + \mu\chi[d(x, y) - d_0] = 0$



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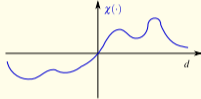
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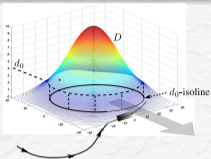
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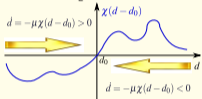
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- $\bar{\chi} := \sup_d |\chi(d)| < \infty$

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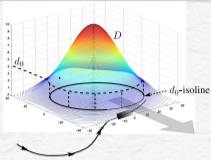
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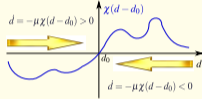
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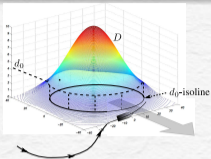
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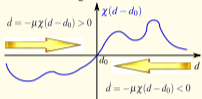
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- $\dot{d} = -\mu\chi \Rightarrow \mu|\chi| \leq v\|\nabla D\|$

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Robot measures only the field value d at its current location

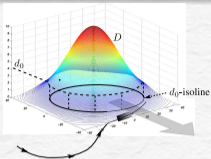
State variables and discontinuity surface

state (\mathbf{r}, θ)

$$g = (\mathbf{r}, \theta) = D(\mathbf{r})$$

discontinuity is described by

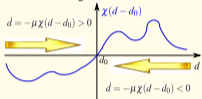
$$g(\mathbf{r}, \theta) := v \underbrace{\langle \nabla D(\mathbf{r}); \vec{e}(\theta) \rangle}_{\dot{d}} + \mu\chi[d(x, y) - d_0] = 0$$



$D(x, y) \in \mathbb{R}$ unknown
unimodal scalar field

Control law

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Primary constraints

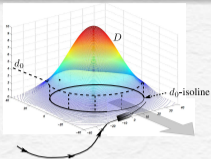
- Constant speed $v > 0$
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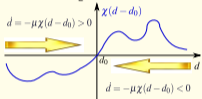
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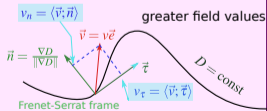
state (\mathbf{r}, θ)

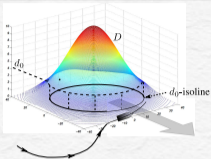
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Residing: $\dot{d} = -\mu\chi$

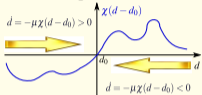




$D(x, y) \in \mathbb{R}$ unknown
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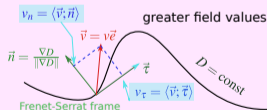
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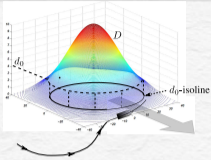
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$$|v_n| = \left| \left\langle v\vec{e}; \frac{\nabla D}{\|\nabla D\|} \right\rangle \right| = \frac{v|\langle \nabla D; \vec{e} \rangle|}{\|\nabla D\|} = \frac{|\dot{d}|}{\|\nabla D\|} < v$$



$D(x, y) \in \mathbb{R}$ unknown
unimodal scalar field

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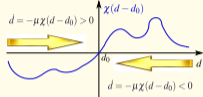
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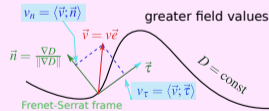


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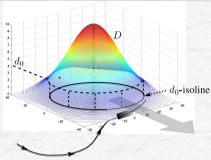


$$v_\tau = \pm \underbrace{\sqrt{v^2 - v_n^2}}_{\geq \eta > 0}$$

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State variables and discontinuity surface

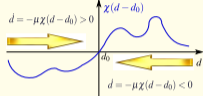
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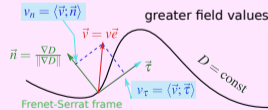
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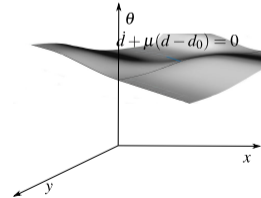
Be realistic, please

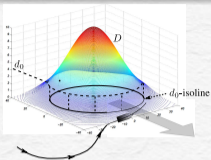
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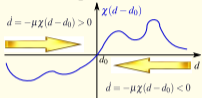




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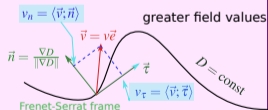
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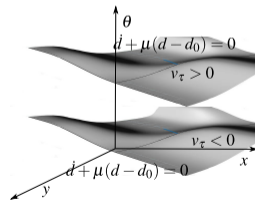
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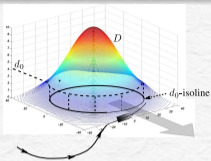
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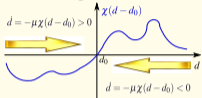




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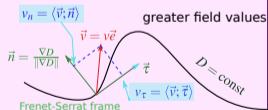
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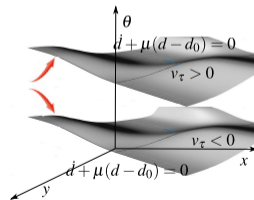
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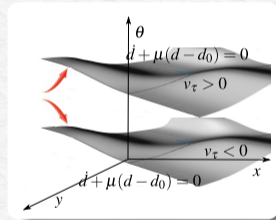
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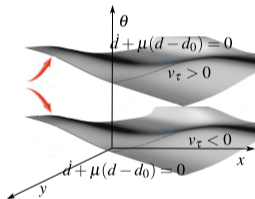
Two-side repelling

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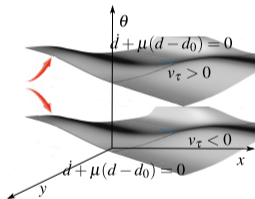
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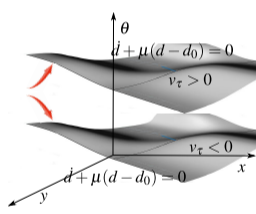
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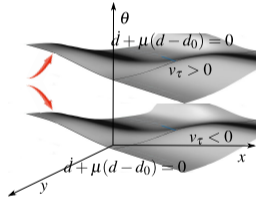
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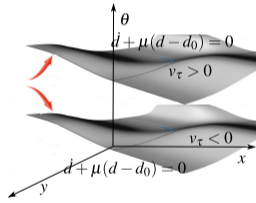
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$$\lim_{(r,\theta) \rightarrow (r^*,\theta^*), g > 0} \frac{dg}{dt} > 0, \quad \lim_{(r,\theta) \rightarrow (r^*,\theta^*), g < 0} \frac{dg}{dt} < 0$$

State variables and discontinuity surface

state (\mathbf{r}, θ)
 discontinuity is described by

$$g(\mathbf{r}, \theta) := \underbrace{v \langle \nabla D(\mathbf{r}); \vec{e}(\theta) \rangle}_{\dot{d}} + \mu\chi[d(x, y) - d_0] = 0$$



$$\frac{d\vec{e}}{d\theta} = \begin{bmatrix} -\sin \theta \\ \cos \theta \end{bmatrix} =: \vec{e}_\perp$$

$$\frac{dg}{dt} = v^2 \langle D'' \vec{e}; \vec{e} \rangle + v\omega \langle \nabla D(\mathbf{r}); \vec{e}_\perp \rangle + \mu \frac{d\chi}{dt}$$


Robot's model


$$\dot{\mathbf{r}} = v\vec{e}(\theta), \quad \dot{\theta} = \omega$$

$$\mathbf{r} = \begin{bmatrix} x \\ y \end{bmatrix}, \quad \vec{e} = \begin{bmatrix} \cos \theta \\ \sin \theta \end{bmatrix}$$

Control law

$$\omega = -\bar{\omega} \text{sgn}[\dot{d} + \mu\chi(d - d_0)] = -\bar{\omega} \text{sgn}g$$

$$g > 0 \Rightarrow \omega = -\bar{\omega}$$


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Attracting and sliding

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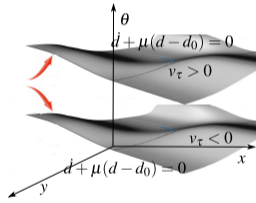
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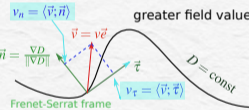
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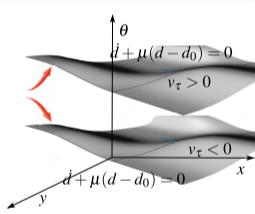
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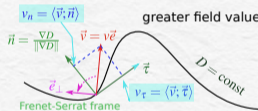
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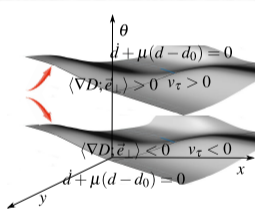
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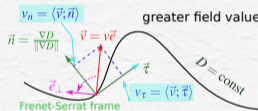
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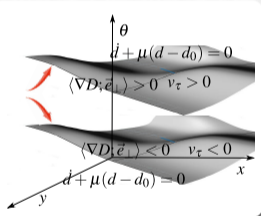
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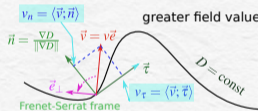
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$$\approx_{\mu \approx 0} v^2 \|\nabla D\| \left[\frac{\langle D'' \bar{\mathbf{e}}; \bar{\mathbf{e}} \rangle}{\|\nabla D\|} + \frac{\omega}{v} \left\langle \frac{\nabla D(\mathbf{r})}{\|\nabla D\|}; \bar{\mathbf{e}}_{\perp} \right\rangle \right]$$


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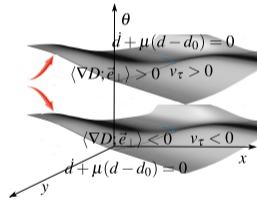
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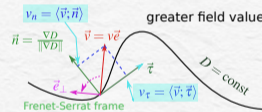
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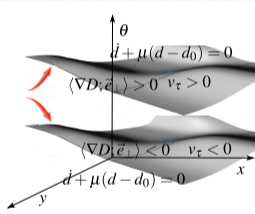
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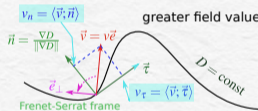
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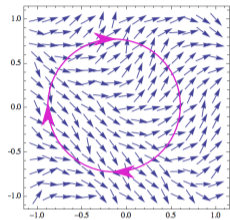
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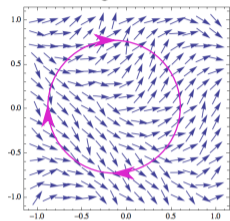
$$\approx \overset{\mu \approx 0}{\approx} v^2 \|\nabla D\| \left[\frac{\langle D'' \vec{e}; \vec{e} \rangle}{\|\nabla D\|} - \frac{\bar{\omega}}{v} \operatorname{sgn} v_\tau \operatorname{sgn} g \right]$$

field gradient



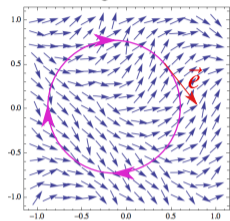
$$\dot{d} + \mu\chi(d - d_0) = ?$$

field gradient



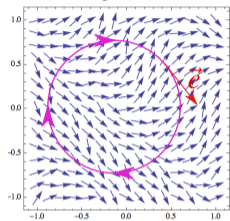
$$v \langle \nabla D; \vec{e} \rangle + \mu \chi (d - d_0) = ?$$

field gradient



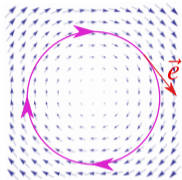
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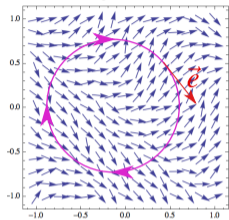


$$v \langle \nabla D; \vec{e} \rangle + \mu \chi(d - d_0) = ?$$

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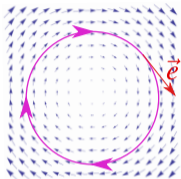


field gradient



$$v \langle \nabla D; \vec{e} \rangle + \mu \chi(d - d_0) = ?$$

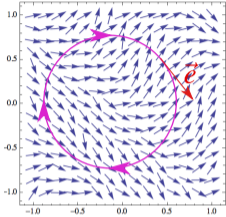
field gradient



In any simply connected domain

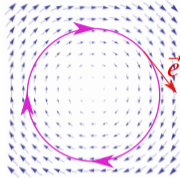
If $\nabla D \neq 0$ and is continuous, then there exists a continuous function $\alpha(\mathbf{r})$ (polar angle) such that $\nabla D(\mathbf{r}) = \|\nabla D(\mathbf{r})\| \begin{bmatrix} \cos \alpha(\mathbf{r}) \\ \sin \alpha(\mathbf{r}) \end{bmatrix}$

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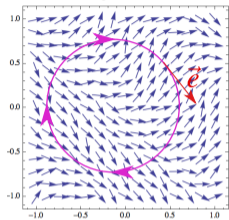


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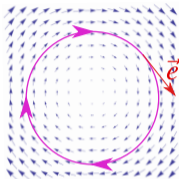
angle between \vec{e} and $\nabla D = \text{polar angle of } \vec{e} - \text{polar angle of } \nabla D$

field gradient



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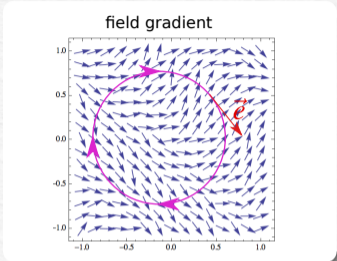
field gradient



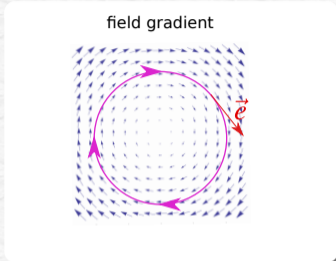
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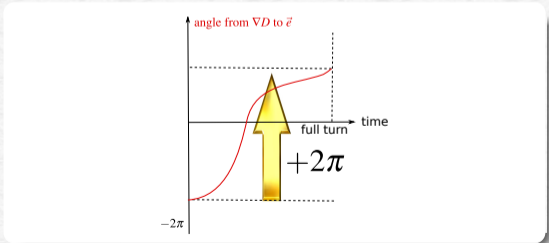


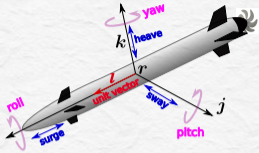
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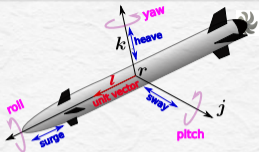




$$\dot{r} = v\vec{i}, \quad \frac{d\vec{i}}{dt} = \mathbf{u}, \quad \langle \mathbf{u}; \vec{i} \rangle = 0, \quad \|\mathbf{u}\| \leq \bar{u}$$

$$\mathbf{u} = r\vec{j} - q\vec{k} \Leftrightarrow r = \langle \mathbf{u}; \vec{j} \rangle \wedge q = -\langle \mathbf{u}; \vec{k} \rangle$$

Here $\langle \cdot; \cdot \rangle$ is the inner product,
 q is the pitch and r is the yaw rate



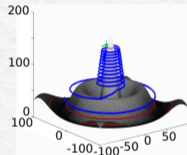
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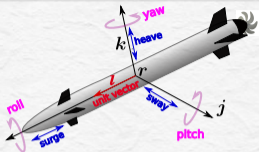
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Mission description

- Time-varying scalar field $d = D(t, \mathbf{r})$
- Moving and deforming isosurface $S_t(d_0) := \{\mathbf{r} : D(t, \mathbf{r}) = d_0\}$
- Find, arrive at, and then repeatedly sweep the isosurface within a given range of altitudes $[h_-, h_+]$





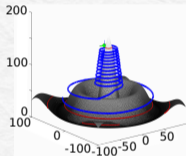
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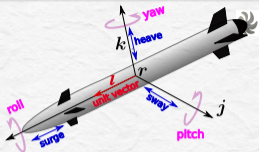
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Necessary conditions for trackability of the isosurface

are given in terms of its front speed and acceleration, principal curvature, rate of rotation, density of isolines and the rates of its change



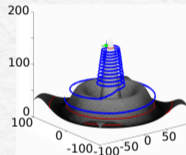
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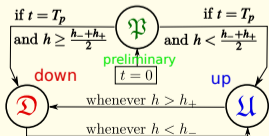
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- Moving and deforming isosurface $S_t(d_0) := \{\mathbf{r} : D(t, \mathbf{r}) = d_0\}$
- Find, arrive at, and then repeatedly sweep the isosurface within a given range of altitudes $[h_-, h_+]$

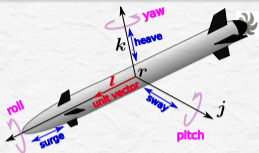


Necessary conditions for trackability of the isosurface

are given in terms of its front speed and acceleration, principal curvature, rate of rotation, density of isolines and the rates of its change

Control law: switching





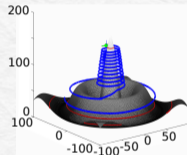
$$\dot{\mathbf{r}} = \mathbf{v}\bar{\mathbf{i}}, \quad \frac{d\bar{\mathbf{z}}}{dt} = \mathbf{u}, \quad \langle \mathbf{u}; \bar{\mathbf{z}} \rangle = 0, \quad \|\mathbf{u}\| \leq \bar{u}$$

$$\mathbf{u} = r\bar{\mathbf{j}} - q\bar{\mathbf{k}} \Leftrightarrow r = \langle \mathbf{u}; \bar{\mathbf{j}} \rangle \wedge q = -\langle \mathbf{u}; \bar{\mathbf{k}} \rangle$$

Here $\langle \cdot; \cdot \rangle$ is the inner product, q is the pitch and r is the yaw rate

Mission description

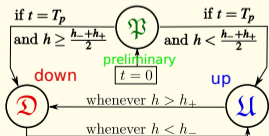
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Necessary conditions for trackability of the isosurface

are given in terms of its front speed and acceleration, principal curvature, rate of rotation, density of isolines and the rates of its change

Control law: switching



Control law: continuous regulation

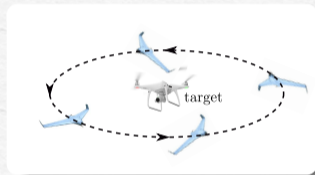
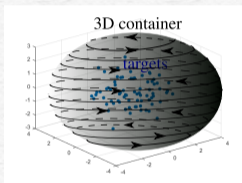
$$v_{\text{vert}} := 0 \text{ in } \mathfrak{P}, \quad v_{\text{vert}} := v_h \text{ in } \mathfrak{U}, \quad v_{\text{vert}} := -v_h \text{ in } \mathfrak{D}$$

$$\mathbf{u} = -\bar{u}_h \cdot \text{sgn}[\dot{h} - v_{\text{vert}}] \mathbf{h}_{y-p} + \bar{u}_d \cdot \text{sgn}[\dot{d} + \mu\chi(d - d_0)] \mathbf{h}_{y-p} \times \bar{\mathbf{z}}$$

where $v_h, \bar{u}_d, \bar{u}_h, \mu$ are controller parameters, \mathbf{h}_{y-p} is the projection of the vertical vector onto the yaw-pitch plane of the robot normalized to the unit length

Zoo of some elaborated applications

- Searching, circumnavigating, and following both single and multiple unpredictably maneuvering targets by a single robot and robotic team
 - Distributed control, effective self-distribution
 - Kinematics (nonholonomy, underactuation) and dynamics constraints

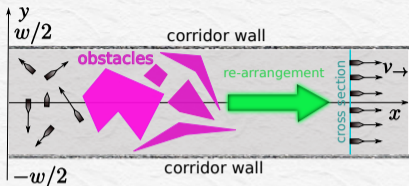


- Tight surface scan by a mobile robot

Zoo of some elaborated applications

- Environmental extremum seeking in 2D and 3D by single and multiple robots, both steady and dynamic fields, kinematics (e.g., nonholonomy and underactuation) and dynamics constraints
 - Tracking environmental level sets in 2D and 3D by single and multiple robots, maze-like environments
 - Border patrolling and obstacle avoidance; moving and deforming obstacles
-
- 3D navigation in tunnel-like environments,
 - Decentralized sweep boundary coverage
 - Distributed self-deployment of robotic networks; barrier and sweep coverage
 - Autonomous unmanned helicopter in unknown urban environments
 - Multiple wheeled robots in unknown cluttered environments/ Unmanned agricultural tractor / Motorized mobile hospital bed

Sweep coverage of corridor environments with an obstacle course



- Cannot distinguish among the peers
- No communication facilities
- Cannot play distinct roles
- Unaware of the team's size and the corridor width
- The obstacles are unknown
- Has access to the corridor direction and relative positions of the objects within a finite distance if the view of the object is unobstructed by an obstacle.

Control law inspired by collective behavior of animal species

$$\begin{aligned}v_i^x &:= v_{\rightarrow} + \frac{1}{|\mathcal{N}_i|} \sum_{j \in \mathcal{N}_i} \Upsilon[x_j - x_i], \\v_i^y &:= \Xi[d_{i,\delta}^+] - \Xi[d_{i,\delta}^-] \\&+ \max_{j \in \mathcal{N}_i} h[y_j - y_i] w_j^- + \min_{j \in \mathcal{N}_i} h[y_j - y_i] w_j^+, \end{aligned}$$



The end

*Dear colleagues, thank you for your kind
attention
Please enjoy the rest of this meeting.*